

vii Undead Phantasms Must Die!!

Monster(s): Headless (knife, guns); Zombie (guns); Banshee (Blue crystal)

Saving Zone(s): 2
East of the Center.
Near SW corner.

Ladder(s): 3
Near NE corner: down to But They Are Hungry!
Near SW corner: down to But They Are Hungry!
Near Center: up to Ascension

Objectives:
Large Pearl near (N) the East of the Center Saving Zone.
Dead German Soldier at the W side (toward NW corner).

Problem(s): None
Solution(s): None